

# You: Inside Out Personality Islands

In the film, Riley has nine Islands of Personality. Hockey, Family, Honesty, Goofball, and Friendship Islands are tied to the five core memories she has prior to turning 12. Boy Band, Tragic Vampire Romance, Fashion, and Social Networking Islands appear as she enters adolescence and develops new core memories

As part of this project, you will be responsible for developing eight islands of personality attached to your unique core memories. The components of the project are as follows:

- **(60 pts.) Written Explanation:** You will provide a brief description of each of your core memories. Each description will be followed by a paragraph describing the Island of Personality that resulted from that memory and how that personality aspect or trait manifests in your daily life. Four will come from your childhood; four will come from your adolescence (age 12 to now).
- **(40 pts.) Model:** As in the film, you will create or construct a model of your control center with renderings of your five central emotions and a receptacle for core memories and visually represent your Islands of Personality as they stem from the control center. There are a few ways to approach this. You can create one big poster with all of your personality islands on it, you can create a different sheet of computer paper for each personality model, or you may construct a diorama/3D model.
- **(10 pts.) Mini- Presentation & Gallery Walk (If time permits):** We will schedule a few days of class time where you will be responsible for presenting your models (no more than 5 minutes of content) to your classmates in small groups. Seven students will present during each of these days, and everyone else will rotate between students. At the end of this process, everyone will have shared their work with each other.